

Guardian's Signature (If applicable)

# **ADVENTURER REGISTRATION FORM**

I would like to join theAdventurer Club. I will attentionary adventures, and ot by the rules of the club and the	end club meet her club activitie	es. I agree	to be guided	Because Jes	dge sus loves me, do my best.
Child's Name				<u>Lo</u>	_
Street Address					Be attentive Be helpful
City					Be cheerful Be thoughtful Be reverent
Home Phone ()	Cell (	)			
School		Church			
I have been an Adventurer: _	YesNo	Where?			
My parents are Master Guides	:: Father:Ye	sNo	Mother:	YesNo	
Check level(s) you are investe	ed in:				
Little Lamb Eager Bea	verBusy Bee	Sunb	eamBuilc	erHelping H	land
APPROVA  The applicant is in Pre-K throulous and are willing and de applicant in observing the rule Adventurer Club program is service, adventure, and fun. Vol. By learning how we call a By encouraging the call as a service and servic	igh grade 4 at t sirous that the c es of the Adven an active one Ve will cooperat can assist the ap applicant to take to which parents	he time of applicant turer orga for the ape: plicant ane an actives are invite	registration. No becomes an nization. As popplicant. It in the his/her leaded part in all clud.	We have read the Adventurer. We carents, we unde cludes many of ers.	ne Pledge and e will assist the rstand that the
4. By assisting club leac	lers and by servir	ng as lead	ers if called up	oon.	
We hereby certify that			was born c	on	·
Father's Signature	E-mail ad	ddress:			
		ddress:			
Mother's Signature	L-ITIQII QC	adi 033			
	الموادية	d dra oo			



## **ADVENTURER UNIFORM**

NAME:				
Class Level:	_ LL EB BBSUN BUI HH			
	Field Uniform			
	Club T-Shirt: Have Need Size			
dut states adventures	Class A Uniform			
SOUTHERN UNION?	Left Arm:			
	Gulf States Conference Patch: Have Need Adventurer World Insignia Have Need			
	STAFF ONLY:			
YOUR CLUB NAME	Right Arm:			
ADVENTURER	Club Crest Insignia: Have Need			
	LLEBBB / SU / BU / HH			
	Neck:			
	Scarf: Have Need			
	Slide: Have Need			



## Parent's Pledge

The Adventurer Club was created to assist parents in their important responsibilities as a child's primary teacher and evangelizer. The program aims to strengthen the parent/child relationship and to further the child's development in spiritual, physical, mental, and social areas. Parental involvement, therefore, is the key to making this club a success. Mandatory parental participation is a requirement for your child to be a member of the Adventurer Club. Your job will be to assist the children with the awards/chips/stars they are working on. You will be required to sign up for at least two (2) days to assist for each child you have enrolled in the Adventurer Club. We request that a parent stay with their child for at least the first 15 minutes of each meeting to participate in the pledge, law, song, prayer.

The following	is a list of parent responsibilities	:		
	etings begin at For child on time for each meeting		ectful of the leadersh	iip team by having
	us for at least the first 15 minu ortant because we will be maki			
	port your child and leaders by child/per year.	willingly signing	up to help at a mini	mum of 2 meetings
	icipate in scheduled weekend n the leadership team if you wa		<i>.</i>	· · ·
	etings end at ea considerate. Out leaders need t	•		sharp! Please
,	e activities planned that will re nilies. If anyone is interested in	•	•	
	ation is greatly appreciated. W pray for God's help and guida			
Thank you for	your support,			
The Leadersh	ip Team			
			quired to actively par	ticipate in order for
Parent Signat	ture	- -	Date	



### **Adventurer Conduct and Participation Agreement**

- 1. Adventurers should be **on time** to all club meetings and events. Chronic tardiness will be taken into account when evaluating an Adventurer's personal performance.
- 2. **Field Uniform** (club tee shirt, knee-length shorts or jeans, tennis shoes) will be worn at all club meetings and informal activities and functions unless otherwise specified, including campouts. Open toe shoes are not allowed at club meetings.
- 3. Complete **Class A or B Uniform** will be worn at all formal club activities and designated club meetings. Class A uniform consists of: white shirt with all patches and pins, navy blue dress slacks (boys) navy blue jumper (girls), navy blue socks (boys) white socks (girls), black dress shoes (closed toe), sash, scarf, and uniform slide. Class B uniform is all of the above without the sash, scarf and slide.
- 4. **Jewelry**: We as members of the Seventh-Day Adventist Church believe that the wearing of jewelry and the display of wealth that it implies is inconsistent with the principles of Adventuring. Therefore we request that no visible jewelry be worn to any Adventurer function. This also prevents the loss of valuable items.
- 5. Adventurers should attempt to **participate** in all activities for their class level and maintain good conduct.
- 6. Adventurers will **show respect** at all times to the Adventurer Staff, their fellow adventurers, as well as all other people. Adventurers are expected to follow directions of Adventurer staff. Adventurers will be a "Servant of God" and a "Friend to man" at all times, whether during club meetings or events at home, church, school or in the community.
- 7. During club meetings or events Adventurers will **stay together** with a counselor or instructor. If an Adventurer needs to leave the group area they must have permission from a counselor, sign-out as instructed (if applicable), and travel using the buddy system.
- 8. On campouts, Adventurers are expected to **help out** with set up, take down, kitchen patrol or any other necessary duties; we must work as a team. Adventurers should not expect to go home until all equipment is cleaned and put away.
- 9. Adventurers will abide by the Pathfinder's Camping Code of taking only pictures/memories and leaving only footprints while camping. Remember that nature is God's first published book.
- 10. New Adventurers will be put in **class levels** according to age and grade level. To join the Adventurer Club, a child must be between Pre-K and 4th grade. If a child is moving to the club at any point during the year, they should bring their records from their previous club.

Agreed to by:	
Adventurer's Signature	Date
Parent's Signature	Date



### Parent F.A.Q.

#### Q: What is included in the registration cost?

A: Included is Club T-Shirt (A.K.A. Field Uniform), Sash, Scarf, Slide, 4 Arm Patches for Class A Uniform.

#### Q: What is not included in the registration cost?

A: Class A uniform socks, shoes, shirt, and pants/jumper. Guidelines for these are below:

GIRLS UNIFORM - White Shirt	BOYS UNIFORM - White Shirt	STAFF UNIFORM - White Shirt
- Navy blue pleated jumper	- Navy blue pants	<ul><li>M: Navy Blue Slacks</li><li>W: Navy Blue Skirt</li></ul>
- Black shoes - White Socks	- Black shoes - Navy Blue Socks	<ul><li>Black shoes</li><li>Navy Blue Socks (Men)</li><li>Natural/Nude Hose (Women)</li></ul>

#### Q: Where do I purchase these items?

A: There are various places you can get these items.

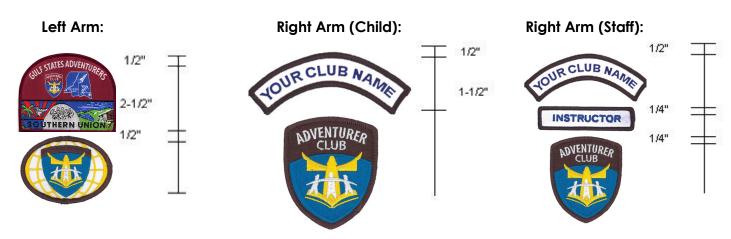
White Shirts: Any store that caries uniform shirts will carry them. Make sure there is enough sleeve to put patches on. Guidelines are below in this FAQ.

Uniforms can be purchased from:

- www.frenchtoast.com (White Shirts)
- Burlington Coat Factory, Target, Ross, Etc.
- Pathfinder Shirts: www.pathfindershirts.com
- AdventSource will be carrying uniforms after September.

#### Q: Where do I put the patches?

A: Guidelines are shown below:





## **Registration Checklist**

Cost \$	
Registration Times:	
Adventurer Name:	
Class:	
*** Below for Staff Use Only ***	
1.) Registration Form	
2.) Medical Consent Form Notarized	
3.) Uniform Form	
4.) Parent Pledge	
5.) Adventurer Conduct and Participation Agreement	
6.) Received Calendar	
7.) Received F.A.Q.	
8.) Payment	
Check #	
Cash	
9.) All Complete! Welcome to Club!	